

MOTOR CITY INTER-LEAGUE DART CHAMPIONSHIP - 2004
TOURNAMENT INFORMATION - revised 2/11/04

All players must be on registered teams in their respective leagues for either the Fall-2003 or Spring-2004 seasons, and have played multiple weeks. Each team shall consist of a minimum of 4 players, and a maximum of 6 players. In the case where a single player participates in multiple leagues, that player must register with one team only. In the event that a player wishes to participate, but a portion of his/her team cannot, rendering it ineligible, that player should contact their league representative to inquire about further options.

At the tournament, each team "checks-in" at 10:00am at the scoring table and will receive their information regarding Division placement, Scorecard, lineup sheets, and other important information. A Captain's Meeting will be held at 10:45am. Round Robin match play commences at 11:00am SHARP.

ROUND-ROBIN PLAY:

Teams will be pre-assigned into groups. Each group will be made up of teams from one Division, and will consist of 4 teams. If the number of teams registered for a Division Championship is not divisible by four, a single Blind Team will be placed in a group. Any team with a match against a Blind team scores 3 wins. Round Robin match play consists of 5 games against each team in the group.

The Match is played in the following order:

GOLD DIVISION: 4-player 701, Doubles Cricket, Doubles 501, Single Cricket, Single 501.

SILVER DIVISION: 4-player 601, Doubles Cricket, Doubles 501, Single Cricket, Single 401.

BRONZE DIVISION: 4-player 601, Doubles Cricket, Doubles 401, Single Cricket, Single 301.

All x01 games are straight start, double finish. Any one player on each team can play in the 4-player game, one Doubles and one Singles game per Match. All games -- the winner of the cork starts. For the 1st game, a Coin-Toss will be used to determine Cork Choice (see or show). Thereafter, the loser of the previous game has Cork Choice. Each game that is won earns that team 1 point, regardless of the Match outcome.

Each team Captain is responsible for completing all of their Round Robin match-play as scheduled and as quickly as possible. Each Captain writes the score on their Scorecard. Upon completion of all Round Robin play, each team Captain turns in their scorecard to the Scoring Table.

Once all results are received, the Scorers will seed all teams in the respective Divisions into Bracket play within their Division, based on points earned during the Round Robin. Each team is seeded based on points earned, high to low. Ties breakers within the group are based on head-to-head play. Tie breakers within the Division are based on a Tie-Breaker number, which is assigned to that team via a registration draw.

Bracket play begins after a short break beyond the conclusion of Round Robin play. Bracket play is single elimination in a Best-Of format (first team to win the majority of games advances).

The Match is played in the following order:

GOLD DIVISION: (Best-of-7)

4-p 701, Doubles Cricket, Doubles 501, Doubles Cricket, Doubles 501, Single Cricket, Single 501

SILVER DIVISION: (Best-of-5)

4-p 601, Doubles Cricket, Doubles 501, Single Cricket, Single 401

BRONZE DIVISION: (Best-of-5)

4-p 601, Doubles Cricket, Doubles 401, Single Cricket, Single 301

All x01 games are straight start, double finish.

All games -- the winner of the cork starts. Corking rules are identical to Round Robin play.

Players in Best-of-7 format can only play once in each type of Doubles game, and one Singles game, in addition to the 4-player game. Players in Best-of-5 format can only play one Doubles and one Singles game, in addition to the 4-player game.